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State of Minnesota  
**HOUSE OF REPRESENTATIVES**

**EIGHTY-FIFTH  
SESSION**

**HOUSE FILE No. 3378**

February 25, 2008

Authored by Tillberry and Atkins

The bill was read for the first time and referred to the Committee on Commerce and Labor

March 10, 2008

Committee Recommendation and Adoption of Report:

To Pass and re-referred to the Committee on Public Safety and Civil Justice

March 13, 2008

Committee Recommendation and Adoption of Report:

To Pass

Read Second Time

1.1 A bill for an act  
1.2 relating to gambling; clarifying definition of gambling device; repealing a  
1.3 provision relating to manufacture of gambling devices or components for  
1.4 shipment to other jurisdictions; amending Minnesota Statutes 2006, section  
1.5 609.75, subdivision 4; repealing Minnesota Statutes 2006, section 349.40.

1.6 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.7 Section 1. Minnesota Statutes 2006, section 609.75, subdivision 4, is amended to read:

1.8 Subd. 4. **Gambling device.** A gambling device is a contrivance the purpose of  
1.9 which is that for a consideration ~~affords the~~ a player is afforded an opportunity to obtain  
1.10 something of value, other than free plays, automatically from the machine or otherwise,  
1.11 the award of which is determined principally by chance, whether or not the contrivance is  
1.12 actually played. "Gambling device" also includes a video game of chance, as defined in  
1.13 subdivision 8.

1.14 Sec. 2. **REPEALER.**

1.15 Minnesota Statutes 2006, section 349.40, is repealed.

1.16 Sec. 3. **EFFECTIVE DATE.**

1.17 Sections 1 and 2 are effective the day following final enactment.